



RÉSEAU INTERNATIONAL DE RECHERCHE-CRÉATION EN
ARTS MÉDIATIQUES, DESIGN, TECHNOLOGIE ET CULTURE NUMÉRIQUE

INTERNATIONAL NETWORK FOR RESEARCH-CREATION IN
MEDIA ARTS, DESIGN, TECHNOLOGY AND DIGITAL CULTURE

AI Chantier

Students Call for Participation

Proposal submissions are accepted on a rolling basis until Monday, February 27, 2026.

Hexagram Network's AI Chantier invites student members to contribute to its publication agenda. We are coordinating publishing opportunities to explore agency, the politics of models, and the future of research-creation with AI, while aiming to bolster the international relevance of local research-creation communities working in art, media and critical aesthetics. Interested contributors will be accompanied in the development of their work during a series of workshops in spring 2026, including Hexagram's Rencontres Interdisciplinaires, May 21–22, 2026.

We seek brief descriptions of encounters that advance post-human materialism into digital media through critical making and research-creation. This call solicits works that emphasize performance over signification, letting the problem of agency be worked out through documented encounters rather than named as an a priori aptitude or benchmark. As such, this is a call for all the hybrid maker-thinkers who dabble in different theories of machinic agency including artificial life, digital games, interaction design, robotics, ubiquitous computing, expert systems, virtual life, simulation, and neural networks. How does this encounter help to untangle the technology from the mythos, letting AI be a technology with ambiguous affordances that can be hacked, altered, and tweaked without being contrived as a singularity? Encounters may emerge from simple games, thought experiments with technologies, or reflections on artistic praxis. In what ways can the thorough, careful and even passionate tracking of these encounters—if clumsy, haphazard or inconvenient—help to shape and imagine more lively and inclusive futures?

We welcome a playful and exploratory approach to the format. Submissions might draw on role play, dialogue, or backstories; cues, scripts or scores; maps, routes and routines; or structures borrowed from instructional manuals, scientific schemata, or experimental set-ups. How do these diverse modes engage with, reflect, or productively intersect the agencies under discussion?

Your submission must include the following elements in a single PDF file:

1. Title
2. Exemplary List of Technologies Used
3. Project Description (300 words)
4. Which theme(s) are you closest to?
(maximum 3 answer(s))
 - trust and mutual dependence
 - recognition and feedback
 - independence and will
 - fragility and care
 - surveillance and stealth
 - ecologies
 - time, erasure, endurance and survival
 - Other
5. Please provide a URL for a relevant photo of an output, the environment, or the lab
6. Provide an alt text description of the submitted image

Send your proposal to nicole.debrabandere@gmail.com before Friday, February 27, 2026, at 11:59 p.m. Selected applicants will be invited to the launch of the publication project on Thursday, February 19, p.m..